



## 2024 Winter League

### 2 person teams

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NAME (Player One)

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email

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NAME (Player Two)

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email

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Sponsors Name (Required)

The 2024 Winter League will be a two-person team, competing for the Tech Golf Cup. The season will be 8 weeks of play, starting January 16, 2024 thru March 5, 2024. Limited to 10 teams.

## Tech Golf Cup Rules, Policy, and Agreement:

### **1. Cost**

\$30.00 per player. All teams have to pay their league fee every week. Fees may be paid in advance.

### **2. When**

All rounds for the week will be scheduled on Tuesdays at 5:30. Teams are allowed to play their round early if needed. All teams must have their score posted by 10pm on Tuesdays. There will be two tee times every Tuesday 5:30pm and 8pm. In the event all teams show up at the same time there will be two teams per simulator.

### **3. League schedule**

The first week will be a two-person scramble, best ball, best ball average, and individual stroke play. This will rotate throughout the season.

### **4. League structure**

- A. There will be a President, Secretary, and Treasurer of the league elected by the league. Nominations and ballots will be done on the first night of play.
- B. Those familiar with our facility know the layout. Each week teams will rotate around till everyone plays their round on all the simulators twice (unless you're a lefty).
- C. The weekly fee of \$30 breakdown. \$5 goes to prize money, Tech Golf matches \$5, \$20 goes to the facility.

- D. There is a mandatory sponsorship. The cost of the sponsorship is \$50 per team (one time). Use your work, business, or other.
- E. Men shall play from the white tees, Ladies from the red tees, 60 plus the gold tees.
- F. Putting is set to 10 foot give me.
- G. Each team shall have 5 mulligans. These are for technical difficulties **only**. If used to better a team's score shall incur a 2 stroke penalty per.
- H. Each week the team score will be added to the previous weeks scores. The team with the lowest total at the end of the season shall be the Tech Golf Champion.
- I. Handicaps shall be as follows. Pending the number of teams, each week the last place team will receive 6 strokes, 9<sup>th</sup> place shall receive 5 strokes, 8<sup>th</sup> place receives 4 strokes, 7<sup>th</sup> place receives 3 strokes, 6<sup>th</sup> place receives 2 stokes, 5<sup>th</sup> place receives 1 stroke. No strokes are given to team's 4<sup>th</sup> to 1<sup>st</sup> place. Strokes will be applied to each team based on the overall standings. Strokes are given to the team not the individual player. Stroke play week strokes are doubled.

## **5. Tech Golf Championship**

1<sup>st</sup> place

Team and sponsor name on the Tech Golf Cup.

Smaller trophy will be given to each winning player.

A percentage of the leagues fund.

2<sup>nd</sup> place

A percentage of the leagues fund

3<sup>rd</sup> place

A percentage of the leagues fund

4<sup>th</sup> place ( If applicable, based on number of teams)

Remaining league fund

The prize money is an estimate based on number of teams and the number of players paid fees.

ie: \$5 per player, \$5 Tech Golf matches, 20 players,10 weeks.  
Should be \$2000.00

Amendments:

1. In the event a technical issue arises on any particular golf hole the maximum score shall be a triple bogey.  
ie: ball is stuck in rocks or other terrain issues and will not play out causing a “Pickup” resulting in a score of 12. If a twelve is posted it will be adjusted to a triple.
2. House rules trump league rules.
- 3.
4. Mulligans shall only be used in the event of a false sensor reading.
5. If a team cannot complete their round before the scheduled week of play. They shall lose all strokes for that week.

